

The background features a vertical gradient from light blue at the top to a darker blue at the bottom. On the left side, there are numerous red splatters and dots of varying sizes, creating a dynamic, artistic effect.

ShireCon

Kings of War Tournament, Sunday 3rd July 2022

Sylvania Heights Community & Youth Club

ShireCon

Details

When: 9:30am – 3rd July 2022. Please arrive on time to ensure we run to schedule

Where: Sylvania Heights Community & Youth Club, 288 Box Road, Sylvania

Cost: \$30, please pay and register [here](#)

Army Size: 2,300 pts

Ruleset: Kings of War Third Edition rules will be used with the latest Clash of Kings 2022 Edition in effect. The latest FAQ can be found [here](#) and is free to download.

Game Length: 2hrs per game

Contact: Your TO is Nick Legrand – nlegrand@hotmail.com please confirm with the TO once you have registered.

Registration: Please register for the event here - <https://tabletop.to/shirecon>

Schedule

Arrive and Set Up: 9:30am - 10:00am

Game 1: 10:00am – 12:00pm

Lunch: 12:00pm - 12:45pm

Game 2: 12:45pm – 2:45pm

Game 3: 2:55pm – 4:55pm

Pack up and Awards: 5:00pm – 5:10pm

Terrain

To ensure consistency between games and for realism vs terrain playability purposes, terrain will be the following height.

- Hills, height 3
- Forests, height 9
- Blocking Terrain, height 9
- Marshes/Fields, Flat
- Obstacles, height 2 (as per rulebook)

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Scoring

We will be using the Blackjack Tournament System for scoring as described [here](#).

Scenarios will be determined before the event and scenario sheets handed out for scoring on the day.

Painting/Modelling

There will be 15 points available for painting:

- 15 points for fully painted and based army
- 10 points for majority painted and based army
- 5 points for minimal painting and basing
- 0 points for grey plastic horde