

# MOPR 2026

## A FRIENDLY ONE DAY OPR TOURNAMENT

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Date: Sunday October 4th 2026

Time: 8:30 am – 4:30pm

Location: MOAB 2026 (Sylvania Heights Community and Youth Club)

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### BRIEF RUNDOWN

While this event will be structured as a tournament, we hope the focus is more on having a good time than winning at all costs. The aim of the day is to get together and have some good times throwing dice at one another, and pushing our little plastic toys about. The event will be open to both Grimdark Future and Age of Fantasy armies with the caveat being that AoF armies must adhere to the GDF force organisation structure.

### SCHEDULE

The day will consist of 3 120 minute games scheduled as follows:

- Arrival and Rego:** 8:30 – 9:00am
- Game 1:** 9:00 am – 11:00 am
- Break:** 11:00 am – 11:30 am
- Game 2:** 11:30 am – 1:30 pm pm
- Lunch:** 1:30 pm – 2:00 pm
- Game 3:** 2:00 pm – 4:00 pm
- Packdown and presentation:** 4:00 pm – 4:30 pm

### ARMIES AND GAMEPLAY

- Game size will be 2500 points total, using a 2000 point core army and one of two 500 point sideboard lists that you can choose per game. Facing a horde? Load up on blast. Facing elites? Load up AP and deadly. You are the horde? Load up on more cheap bodies.
- The army must be from a single official army list, no mixed armies (unless everyone is on board with it prior to the tournament)
- Deliberately and obnoxiously cheesy lists will be accepted, but heavily frowned upon (bearing in mind this is intended as a friendly tournament)
- Line of sight will be as per the OPR Tournament Pack 2025/26 (available [here](#))

- The first match-up will be random, with subsequent games being paired based on tournament points accrued
- Scoring: a win will be worth 3 tournament points, and a draw worth 1. Total objectives held at the end of each game will be recorded for use as a tie breaker for the overall tournament.
- Scenarios will be updated closer to the day, but will be a mix of progressive and standard scoring
- OPR version: depending on when the 3.6 update drops, and how stable the army lists are, this tournament will be played using 3.6 rules and army lists. As long as there is at least two or three weeks between the update and the tournament, we'll roll with the newest version.

## **WHAT TO BRING**

- Grimdark Future rulebook (printed or digital)
- Tokens, tape measure, dice
- At least 2 physical copies of your army list (one for you, one for your opponent)
- An (ideally) fully painted 2500 point army that follows force org rules on Army forge.

## **PRIZES**

- There will be prizes for 1<sup>st</sup> place, best sport (as voted by the players), and best army (paintjob, theme, etc, as voted by the players)
- What the prizes actually are will be confirmed closer to the date (pending what can be begged, borrowed or stolen), but hopefully the real prize will be the friends we made along the way.

## **PRICE AND EVENT REGISTRATION**

- Price for the day will be \$35
- Registration for the events can be found here (link to be updated )

## **TOURNAMENT ORGANISER**

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- Please feel free to get in contact with any queries or suggestions