

MOAB Horus Heresy

The Escape from Syiax

It has been four years since the forces of The Emperor and The Warmaster first landed on Syiax, intent on pillaging the world for supplies needed to fuel the ravenous warmachine.

Four long years of struggle and conflict have reduced the remaining forces to bitter, vengeful warbands.

With past loyalties forgotten or thrown away, two new factions have risen.

One led by the charismatic Chadwick Armstrong, Chadwick has discovered plans detailing a nearby space station of unknown origin in the system and plans on using a Macro Teleporter Array to transport his forces and his followers onboard to try and find a way back to Terra, although there have been shadowy figures spotted stalking him.

The other side is currently ruled by Ironsmith Tarnax, the Warsmith plans on destroying the Teleporter Array to stop anyone escaping the planet so he can establish his own empire in the sector, free from the influence of Terra and the Warmaster, however, there are reports that some of his warband's secondary commanders are attempting to wrestle control from him.

Event Details:

The Escape from Syiax will be a two-day narrative event, with 3 games on Saturday and 2 games on Sunday. It will be held at MOAB, Sylvania Heights Community and Youth Club, October 4th-5th.

Both days will be 2000pts, using the standard Horus Heresy Age of Darkness rules.

The event is narrative focused, rewards and prizes will be provided specifically for narrative achievements and not battlefield victories.

Players can play on any of the two days, dropping in or out as necessary.

This is a narrative event so try not to bring cheesy lists.

Saturday:

8am-8:30am Registration and Briefing

8:30am-11am Game 1

11:30am-2pm Game 2

2:30pm-5pm Game 3

Sunday:

8:30am-9am Registration and Briefing

9am-12am Game 1

1pm-4pm Game 2

Force Composition Rules:

No special characters or primarchs.

All forces are accepted including 3rd party or 3D printed models.

All models must be painted, 3 colours minimum.

Saturday Afternoon Bonus Game!

Due to unpopular demand, the finger painting challenge is returning.

After games wrap up on Saturday, we will be hosting a special free challenge open to all players, you have 30 minutes to fingerpaint a space marine (a marine will be provided). We will judge the results and laugh and hand out a prize(s).

Should be a fun way to unwind after a big day and have a laugh. Marines and some paints will be provided but if you have some specific paints you want to use bring them along.