



Mother Of All Battles (MOAB)  
2025 Official Event Pack



<b>WHERE:</b>	Sylvania Heights Community Centre 288 Box Road, Sydney, NSW, 2224
<b>WHEN:</b>	Saturday 4 <sup>th</sup> & Sunday 5 <sup>th</sup> of October 2025
<b>COST:</b>	Before 19/09/25 - \$55 On & After 19/09/25 - \$60
<b>CAP:</b>	30 Players
<b>TOURNAMENT ORGANISER:</b>	Sean Fahey
<b>ARMY COMPOSITION:</b>	2000 Points of TLAOK
<b>Rules Update Cutoff:</b>	Any update post from the September 18 <sup>th</sup> 2025
<b>List submitted:</b>	By 11:59pm on September 18 <sup>th</sup> 2025
<b>Register Via:</b>	<a href="https://www.sutherlandshiregamers.org/moab/moab-tournaments/">https://www.sutherlandshiregamers.org/moab/moab-tournaments/</a>

\*Please be aware this is a living document and changes will happen before the tournament. Any changes will be announced.

### **Tournament Schedule:**

**Day 1:** 8:30 - 9:00am Player Registration

9:00 - 9:15am Welcome and Player Pairings

9:15 – 11:30am Round 1

11:30- 12:30pm Lunch & Armies on Display

12:30 - 2:45pm Round 2

2:45 - 3:00pm Break / Pairings

3:00pm - 5:15pm Round 3

**Day 2:** 8:30 - 9:00am Player Welcome

9:00 - 11:15am Round 4

11:15 - 12:15pm Lunch

12:30 - 2:45pm Round 5

2:45 - 3:00pm Break / Results calculated

3:00 – 3:30pm Wrap up & Presentation

**Scenarios for the day will be explained on the day, will be using the new scenario pack located:**

As the scenarios for next season have not been published, scenarios have not been organised. As soon as they have been published by Parra Bellum it will be sorted.

**Rounds and Scoring:**

For this event we will play over 5 Rounds. During each Round, each player is paired with an opponent they have not played with before during this Tournament, according to the Conquest Companion app.

Victory scoring will be done according to Para Bellum Tournament page via the official Conquest Companion app.

**List submission:**

The Army List must be created using the Para Bellum Army Builder available at (<https://armybuilder.para-bellum.com/>). Each player should have two (2) printed copies of their Army List; one for the Tournament Organizer (TO), one for themselves and for their opponent to be able to reference.

**Miniatures and Conversions: Models:**

Proxies of unreleased Regiments/Characters are not permitted, only released and available Models allowed. No proxying of Regiments (e.g. cannot use Nords Stalkers as Nords Bow Chosen)

Officers must be represented with a physical model and Regiment Stands **must** have the correct number of Models as listed on their Army List profile. Stands that do not meet this requirement cannot be used.

**Painted army:**

Your whole army including all models are required to be painted to “tabletop” standard with a min of 3 colours. Unpainted models will be removed from the table.

**Terrain:**

Terrain on the table will be set by any of the Tournament Organisers (T.O.s) Terrain should not be moved without checking with the Tos. Tables will be adjusted in between Rounds as necessary to abide by the guidelines for the active scenario and Objective placement.

**Conversions:**

Conversions of models as per normal policy of Para Bellum as per the Tournament page.

### **Sportsmanship:**

How you conduct yourself at the table can make or break games and players experiences at events. Any anti-social behaviour, bullying or cheating will not be tolerated and may result in you being asked to leave the event. Please be respectful of each other, the venue that we are being allowed to use for this event and the organisers who are putting this event on for you.

If you have any rules disputes, in the first instance discuss it with your opponent and consult the relevant rules (<https://www.para-bellum.com/rules-and-faq/>) and try to come to a resolution on your own. If you are not able to come to an agreement, call over the TO and they will make a ruling for you. **The TO's ruling on this is final.**

### **Prizes:**

Prizes will be supplied by Para Bellum.

*1<sup>st</sup>, 2<sup>nd</sup> & 3<sup>rd</sup> placing and last place!*

*Best Painted:* Based on nominations received from other players (TO as tiebreaker) for the best painted army on the day.

*Best Sports:* Based on nominations received from other players (TO as tiebreaker) for excellent display of sportsmanship and behaviour displayed over the course of the day.