MOAB 2021 – Malifaux Player's Pack

Cost: $45
Rules:
1. MOAB 2021 is a 3 round, one day event. Game size will be at 50 Soulstones.
2. Missions are taken from the Gaining Grounds Season 2 rules pack. Standard rules apply (declared Faction, single Master) for hiring crews.
3. Schemes and Strategies will be outlines in this player pack below.
4. A victory in a game will be worth 3 points, a draw worth 1 point and a loss worth 0.
   At the end of the day, the player with the highest score wins!
5. Dead Man's Hand will NOT be allowed at this event.
6. Models currently unavailable will be allowed as long as the player has a set of current stat cards printed out for the visual convenience of their opponent.
7. Each game will last 2 hours and 15 minutes. If a player takes longer than 15 minutes to deploy, that player will forfeit the game.
8. Games played on the day will count towards your Australian Malifaux Masters rank if you are registered*! For details on the league and how to register, see the Facebook group (https://www.facebook.com/groups/433503074466352).
   AMM League Registration is entirely optional and not required to play in this event.
9. Prizes will be awarded to first place, runner up and best painted, with additional prizes provided based on attendance.
10. Painting requirements: **3 colour minimum, excluding bases.**
11. **Timetable:**
    8:30am Registration
    9:00am – 11:15am Game 1
    11:15am - 1:30pm Game 2
    1:30pm – 2:15pm Lunch
    2:15pm – 4:30pm Game 3
    4:30pm- 4:45pm Pack up, Awards and Conclusion

Round Details:

Round 1 – Corrupted Ley Lines – Standard Deployment
Schemes
- Hidden Martyrs
- Spread them Out
- Catch and Release
- Assassinate
- Research Mission

Round 2 – Turf War – Flank Deployment
Schemes
- Claim Jump
- Outflank
- Deathbeds
- Bait and Switch
- Vendetta

Round 3 – Break the Line – Wedge Deployment
Schemes
- Detonate Charges
- Let them Bleed
- Death Beds
- Hidden Martyrs
- Breakthrough