

Kings of Sydney 2022

PLAYERS PACK

October 1st-2nd



MOAB 2022

*Sylvania Heights Community and Youth Club
Box Road, Sylvania. NSW 2224. Australia*

WELCOME NOTE

Welcome to Kings of Sydney 2022, a Kings of War event to held at MOAB 2022. This will be an event that will incorporate both gaming and hobby for the ultimate KoW gaming experience for all levels of gamers. There is nothing better than seeing beautifully painted armies matched on tables with great terrain. Please have a read and certainly sign up! We welcome you all to Kings of Sydney 2022!

Your Tournament Organisers for Kings of Sydney 2022:

Michael Clarke: DarthSabreGaming@bigpond.com

Nick Legrand: NGLeGrand@hotmail.com

What

6 Games of Kings of War 3rd edition. Games will be 2300 points

Where

MOAB 2022

Sylvania Heights Community and Youth Club

Box Road, Sylvania. NSW 2224. Australia

When

1st – 2nd October 2022

Saturday: 9am to 5pm

Sunday: 8am to 4pm

Tickets

There are only 40 spots available for this event due to venue space. Tickets are \$60 (plus booking fee).

Tickets are available here:

<https://www.motherofallbattles.org/tournaments/>

Rules/Scoring

Kings of War 3rd Edition rules, the Clash of Kings 2021 update will be used as well as the most recent FAQ available here <https://www.manticgames.com/games/kings-of-war/kings-of-war-third-edition-faq-errata/>

Blackjack scoring will be used. This can be found here:

<https://www.kowaaustralia.com/blackjack>

Scoring will be done using Tabletop.to. Please sign up for the event. Players will be added to the event once payment is confirmed.

<https://tabletop.to/kings-of-sydney-2022>

HOBBY and PAINTING

The TO's see KoW as both a gaming and hobby scene and therefore wish to encourage nice looking armies that highlight the game and the hobby. There has been a significant increase in the standard of hobby that we are seeing across tournaments and wish to encourage this to continue. We understand not all participants can paint and hobby at the same standard and we have set the scoring such that a competent hobbyist can achieve full scores.

Armies must be representative and not heavily proxied. It should be clear to any player what the unit is intended to be within the list. It should also clearly look like it belongs in a list for example:

- Undead units should not be in a non-undead list unless the whole army is following an undead theme, or it is truly representative of that unit eg riftwalkers
- A list should not be a mash of models from various themed armies thrown together to allow the player to use a list for example there should not be something that looks like it belongs in a dwarven army being used as goblins unless it is specific to the unit. There may be exceptions to this based on theme.
- All models used must reasonably depict the appropriate troop type for the troops they represent. If players have any doubts about how accurately a miniature represents a troop type, they should consult the organiser prior to the tournament.

An additional 15 points will be available for fully painted armies as follows:

Type	Description	Points
PAINTING	All models in the army fully painted with 3+ colours	5
HOBBY	All units are fully based with a mixture of basing materials	5
THEME	The army is cohesive, the basing is consistent and shows a standard of hobby to be admired	5
TOTAL		15

Scoring will be determined by the TO's.

The points will be added at the end of the tournament.

Schedule

The schedule is as follows. **Please note that timings will be strictly adhered to.** Once the end game time has arrived the round will end. If you have not completed the game, you will have to go back to the last completed round to determine the outcome.

All rounds must be played using a chess clock. If a player runs out of time on their clock they cease all actions. If their opponent still has time (and turns) to play they may continue to do so. Victory conditions are worked out as normal when both players have concluded their allotted turns (note this is as per time out rules in CoK).

Players are asked to bring along their own chess clock / download an app for their phone / use a stop watch. The TO's will endeavour to supply as many chess clocks as we can.

All Games will be played on 6x4" tables.

Saturday 1st October 2022

Arrive: 9am

Game	Setup	Start Time	End Time	Result Submission
Game 1	9.15	9:20	11:20	11.25
Lunch		11.25	12.30	
Game 2	12.30	12.35	2.35	2:40
Game 3	2.45	2:50	4:50	5.00

Sunday 2nd October 2022

Arrive: 8am

Game	Setup	Start Time	End Time	Result Submission
Game 4	8.15	8:20	10.20	10.25
Game 5	10.30	10.35	12.35	12:40
Lunch		12.40	1.15	
Game 6	1.15	1.20	3.20	3.25
Presentation and pack up		3.45		

Terrain

There will be 10 pieces of terrain on each table. Each table will have the same set up for each game. The setup time should be used to place terrain per the supplied terrain maps.

Terrain Type	Quantity	Height
Hill	2	3
Buildings/Impassable	2	9
Forests	2	9
Obstacles	2	1
Fields/Ponds	2	Flat - difficult

Army Rosters

Army rosters must be easily legible and align to submitted version. Both lists must show all unit details including, statistics, height, unit strength and magic items. These army lists are to be shared with opponent. List should be submitted to DarthSabreGaming@bigpond.com by midnight on 24th September 2022

Army Selection

2300 points of your army must be selected using the army selection rules described in the Kings of War 3rd Edition Rule Book and Clash of Kings 2021.

Scoring

So you know where, when, and what. But how do you win Kings of Sydney 2022?

There are a total of 146 total points on offer across the weekend, the winner will have the highest total. These points are made up from early list submission, battle points and finally presentation scores.

Category	Details	Points
List submission	points are awarded for submitting your army list on or before midnight 24th September 2022	5
Battle points	Each of the 6 games has a possible 21 points available	126
Presentation points	As detailed above in the Hobby and Painting section	15
TOTAL		146

Prizes

There will be a trophy for 1st, 2nd and 3rd place – these will be determined by the highest score (as above)

Prizes

- best painted (player vote)
- coolest army (player vote)
- best sports (player vote)
- Countercharge (middle position)
- Other prizes will be distributed randomly

This will be a qualifying event for the 2022 KoW Masters. The winner will receive an automatic invite.