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| MOPR 2025 |
| a friendly one day OPR tournament |
| Date:  | October 5th 2025 |
| Time:  | 8:30 am – 6pm |
| Location: | MOAB 2025 (Sylvania Heights Community and Youth Club) |

# Brief rundown

While this event will be structured as a tournament, we hope the focus is more on having a good time than winning at all costs. The aim of the day is to get together and have some good times throwing dice at one another, and pushing our little plastic toys about.

The event will be open to both Grimdark Future and Age of Fantasy armies with the caveat being that AoF armies must adhere to the GDF force organisation structure.

# Schedule

The day will consist of 4 90 minute games scheduled as follows:

-**Arrival and Rego:** 8:30 – 9:00am

-**Game 1:** 9:00 am – 10:30 am

-**Break:** 10:30 am – 11:00 am

-**Game 2:** 11:00 am – 12:30 pm

-**Lunch:** 12:30 pm – 1:00 pm

-**Game 3:** 1:00 pm – 2:30 pm

-**Break:** 2:30 pm – 3:00 pm

-**Game 4:** 3:00 pm – 4:30 pm

# ARMIES AND GAMeplay

-Armies will be 2000 points of either GDF or AoF, following Grimdark Future Force Org (maximum 4 heroes, maximum 10 units, maximum 3 unit copies)

-The army must be from a single official army list, no mixed armies (unless everyone is on board with it prior to the tournament)

-Deliberately and obnoxiously cheesy lists will be accepted, but heavily frowned upon (bearing in mind this is intended as a friendly and casual tournament)

-Line of sight will be using Hybrid LoS as outlined in the GDF 2024-25 tournament pack (available [here](https://cdn.prod.website-files.com/636c3b6dcdb4eb2dce722889/67b627cdb983aa8c08480515_GF%20-%202024-25%20Tournament%20Pack%20v1.0.0.pdf))

-The first match-up will be random, with subsequent games being paired based on tournament points accrued

-Scoring: a win will be worth 3 tournament points, and a draw worth 1. In addition, destruction points will be recorded for each game (points value of units fully destroyed or shaken at the end of the match) to be used as a tie breaker in the event of a draw at final TP tally.

# what to bring

-Grimdark Future Advanced rulebook

-Tokens, tape measure, dice

-At least 2 physical copies of your army list (one for you, one for your opponent)

-An (ideally) fully painted 2000 point army that follows force org rules on Army forge.

# Prizes

## -There will be prizes for 1st place, best sport (as voted by the players), and best army (paintjob, theme, etc, as voted by the players)

-What the prizes actually are will be confirmed closer to the date (pending what can be begged, borrowed or stolen), but hopefully the real prize will be the friends we made along the way.

# Price and event REGISTraTION

-Price for the day will be $35 as per standard MOAB tournament fees.

-Registration for the events can be found [here](https://www.sutherlandshiregamers.org/moab/moab-tournaments/)

# Tournament organiser

Daniel Sandri : daniel\_sandri@hotmail.com

-Please feel free to get in contact with any queries or suggestions (this is my first attempt at organising a tournament so any ideas you have to make the games better I’m all ears)