

MOAB 2017



30th September, 1st and 2nd October 2017



Presented By Stephen Webb

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**ESSEX MINIATURES
AUSTRALIA**

Important information

Game System	De Bellis Antiquitatis v.3
Available	30 th September and 1 st October 2017
Registration Options	1 day event – Saturday 30 th September, 2017
	1 day event – Sunday 1 st October, 2017
Organiser : contact	Stephen Webb : skwebb195601@hotmail.com

[Register Here](#)

Full Players pack follows



DBA v3.0

You can play either or both days. Most players play both.

DBA on Saturday: Books 1 and 2

Each player will provide an army as per the v3.0 lists, based as per 15mm.

DBA on Sunday: Books 3 and 4

Each player will provide an army as per the v3.0 lists, based as per 15mm.

Scoring etc.

Players will be ranked during and at the end of each competition after six rounds by the number of wins, then their number of points as below:

- 1 point for each enemy element killed.
- 2 points scored for capturing an enemy camp or BUA.
- 2 points for killing an enemy general.
- -1 point for each element killed.
- -2 points scored for the loss of a camp or BUA.
- -2 points for the loss of the general.

Each round will be completed in one hour plus the current bound. Points will still be awarded for uncompleted games, but neither player will be awarded the win.

The draw will be a modified Swiss draw, with the first round ranked as per the results of all previous competitions run by myself. Any new players will be ranked last in order of arrival.

The rules used will be v3.0.

If an army has options, these do not have to be revealed until they are deployed.

If you do not have a suitable army, either myself or another competitor should be able to help you out by loaning an army.

Prizes and Trophies

Depending on the numbers for each day, these will be provided by the MOAB organisers.

Further Information

Either keep in touch with myself, Stephen Webb via e-mail
skwebb195601@hotmail.com

or view the MOAB web site
<http://www.motherofallbattles.org/>

for further details and the entry form.

Hordes of the Things

A competition for HOTT is usually run on the Monday of the MOAB weekend, so why not compete in this as well.

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Public opening hours are:

Saturday 7:00AM to 6:00PM

Sunday 7:00AM to 6:00PM

Monday 7:00AM to 3:30PM

We are located at:

Sylvania Heights Community and Youth Club
Box Road, Sylvania Heights, NSW 2224, Australia

The Sylvania Heights Community & Youth Club is located in the Sylvania Heights reserve, off Box Road Sylvania. Turn off the Princes Highway into Box Road and after approximately 400 metres you'll find a driveway on the right which leads to the club parking area.

Transport Options

By Bus you will need to travel by route 970 which runs between Hurstville and Miranda railway stations via Sylvania Heights. The bus stop is at the corner of Box Road and the Princes Highway. Car parking is available on site and in Box Road for competitors and visitors.

Interested in being a trader or running an event?

For event and organisational matters please contact:
MOAB Organiser moab.organiser@southernbattlegamers.org

For information about the Sutherland Shire Gamers
Visit our Website www.sutherlandshiregamers.org

For more information about the MOAB Convention
Visit our Website www.motherofallbattles.org