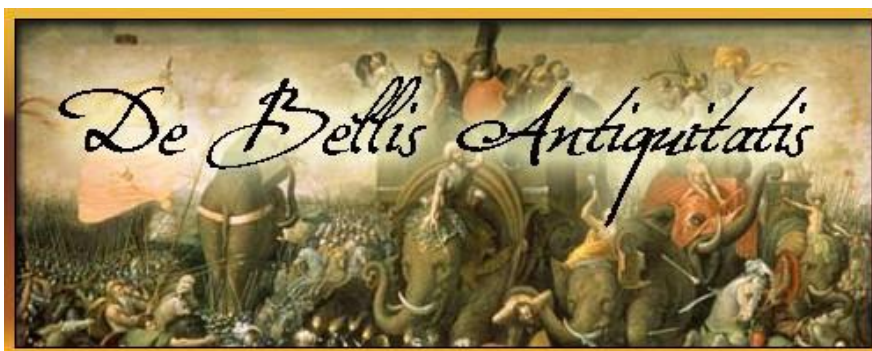


MOAB 2017



30th September, 1st and 2nd October 2017



Presented By Stephen Webb

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**ESSEX MINIATURES
AUSTRALIA**

Important information

Game System	De Bellis Antiquitatis v.2.2
Available	30 th September and 1 st October 2017
Registration Options	1 day event – Saturday 30 th September, 2017
	1 day event – Sunday 1 st October, 2017
Organiser : contact	Stephen Webb : skwebb195601@hotmail.com

[Register Here](#)

Full Players pack follows



DBA on Saturday: Matched Historical pairs

Each player will provide two armies that are historical enemies as per the v2.2 lists, preferably balanced. You will note that this allows you to bring two armies of any figure size and any base size, if both are the same.

Players will be ranked during and at the end of the competition after six rounds by the number of wins, then their number of points as below:

- 1 point for each enemy element killed.
- 2 points scored for capturing an enemy camp or BUA.
- 2 points for killing an enemy general.
- -1 points for each element killed.
- -2 points scored for the loss of a camp or BUA.
- -2 points for the loss of the general.

Each round will be completed in one hour plus the current bound. Points will still be awarded for uncompleted games, but neither player will be awarded the win.

The draw will be a modified Swiss draw, with the first round ranked as per the results of all previous competitions run by myself. Any new players will be ranked last in order of arrival.

The choice of armies in each round will depend on the following.

- If a player has not used their armies in as many rounds as their opponent has, that player's armies will be used. Their opponent gets to choose the army they will use for the round.
- Otherwise both players will dice and the player with the higher result decides whether to use their armies or their opponents. In the case of a tie, re-roll. The player with the lower result gets to choose the army they will use for the round.

The rules used will be v2.2. Armies that have elements that can dismount, during the game, can only do so during deployment. If an army has options, these do not have to be revealed until they are deployed.

If you do not have a suitable pair of armies or only have one army, either myself or another competitor should be able to help you out by loaning one or two armies.

DBA on Sunday: Heaven's Favourite

This campaign allows for any number of players.

In this campaign, each player will control a Mongol army.

Myself and others can provide extra Mongol armies, if you do not have one.

The campaign will be last until the afternoon and will be quite different from the normal DBA campaign and previous MOAB campaigns. It will however, be even more enjoyable and challenging.

Full details of the campaign can be obtained by emailing me (Stephen Webb) using the email address shown below.

Prizes and Trophies

Depending on the numbers for each day, these will be provided by the MOAB organisers.

Further Information

Either keep in touch with myself, Stephen Webb via e-mail
skwebb195601@hotmail.com

or view the MOAB web site
<http://www.motherofallbattles.org/>

for further details and the entry form.

Hordes of the Things

A competition for HOTT is usually run on the Monday of the MOAB weekend, so why not compete in this as well.

MOAB 2017



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Public opening hours are:

Saturday 7:00AM to 6:00PM

Sunday 7:00AM to 6:00PM

Monday 7:00AM to 3:30PM

We are located at:

Sylvania Heights Community and Youth Club
Box Road, Sylvania Heights, NSW 2224, Australia

The Sylvania Heights Community & Youth Club is located in the Sylvania Heights reserve, off Box Road Sylvania. Turn off the Princes Highway into Box Road and after approximately 400 metres you'll find a driveway on the right which leads to the club parking area.

Transport Options

By Bus you will need to travel by route 970 which runs between Hurstville and Miranda railway stations via Sylvania Heights. The bus stop is at the corner of Box Road and the Princes Highway. Car parking is available on site and in Box Road for competitors and visitors.

Interested in being a trader or running an event?

For event and organisational matters please contact:
MOAB Organiser moab.organiser@southernbattlegamers.org

For information about the Sutherland Shire Gamers
Visit our Website www.sutherlandshiregamers.org

For more information about the MOAB Convention
Visit our Website www.motherofallbattles.org